

EXPLORE A MULTITUDE OF UNIVERSES

Tork Citing Metaverse Project



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01 - LEGAL DISCLAIMER

It is required that you read this legal disclaimer section carefully. If you have any doubts, get advice from legal, financial, taxation, or other competent law practitioners. All of the information provided here is not intended to be complete, and it should never be construed as a part of different contractual arrangements.

It is our firm conviction that the information provided in this white paper is accurate and that all products, services, technical architecture, token distribution, and company timelines are accurate and up to date. Furthermore, all of these materials may have changed without notice, and they can never be considered a signatory agreement of advice.

No Obligations:

This white paper does not obligate anybody to sign a contract or make a legally enforceable commitment to contribute. This white paper also does not constitute any form or part of any opinion that can be construed as advice, or that can be used to sell or solicit any offer to purchase our token, nor shall it be construed as a part of any effect that can be used in the formation of a contract or an investment decision.

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Limitation of liability:

AQWANE shall not be held liable for any loss or harm resulting from the use of this website's material, including written material, links to third-party sites, data, quotations, charts, and buy/sell signals. Please be fully informed about the dangers and expenses of trading assets on the financial markets (digital or otherwise).

Investment risks:

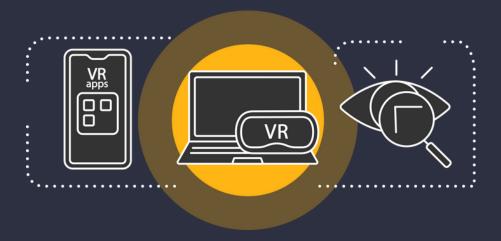
Trading cryptocurrencies have a high level of risk and is not suited for all investors. You should carefully evaluate your investing goals, level of expertise, and risk appetite before opting to trade cryptocurrencies, tokens, or any other digital asset.



2 - INTRODUCTION

The **Aqwane** Metaverse is a catalogue of interconnected games with an economic system based on the Nouqouds cryptocurrency. This metaverse will be composed of several universes, each of them corresponds to a planet and will have its own game (play-to-earn), its own functioning and ecosystem.

The games will be for virtual reality headsets but will also be available on other platforms (PC, mobile, playstation, etc.),



The tools we use for various actions such as: learning, entrepreneurship, shopping, games and entertainment, searching for information, etc. are constantly changing and evolving. It is with this in mind that the Aqwane metaverse is being created, in order to create a new ecosystem that will bring new employment and entrepreneurial opportunities, but also a new way of learning, doing sports, discovering and exploring things that we wouldn't otherwise have had the opportunity to do.

The economic system of the Aqwane metaverse is based on cryptocurrency Nouqouds (NQD) which is developped on the Polygon blockchain and has features of transparency and security, which we believe is crucial for long-term feasibility and decentralization. Polygon is reliabe, has a very low transaction fees, and suited for gaming.



2 - INTRODUCTION

Our aim behind this metaverse and behind the features that will be offered via virtual reality headsets, is to ensure that it is a useful and beneficial technology, which will not cut us off from the real world but will enable us to improve our shortcomings in it.

It could for example:

- Bring new financial and salary opportunities
- Learn by playing
- Give access to learning to those who do not have it
- Enable learning of theoretical and practical subjects that are difficult to access in real time.
- Be a Source of motivation for sport

The use of our metaverse will bring a change in the way people learn and a financial change that will allow everyone to be more financially connected, empowered, and enabled. In this ecosystem, players will be able to evolve, play, trade, train, inform themselves, teach, do business, and many other things. In short, AQWANE provides many facilities under one umbrella.

AQWANE has Following Key Features:











3 - PROJECT OVERVIEW

"Aqwane" is a metaverse project that means multiple universe in arabic, and the cryptocurrency which will be used on it is **Nouqouds (NQD)** which means currency in arabic. Aqwane metaverse will consist of several planets, each with its own game, its own functioning and ecosystem.



The first planet will be an open world mmorpg with several environments (forest, mountain, desert, etc.). Each environment will have its own specificities, characteristics, advantages and disadvantages, as well as its own races. The player will be able to choose where to begin.

There will be several villages and cities and each of them will have an evolution system. The cities will contain markets, academies, guild halls, a headquarters, etc. There will also be floor-based dungeon areas in which players can progress.



The second planet will be a neutral zone where all players from all planets will be able to meet, to build as they wish, companies could also come and build their shop in VR, there will be tournaments, events, etc. This planet will be made up of a huge city divided into several districts, each district will have a unique style. At the beginning, the city will be empty without any constructions, it will be made up of empty parcels. The districts of the city will be able to evolve and pass by various levels of evolution.



4 - VISION

We envision a world where people can acquire all the knowledge and education they need in a completely unconstrained and innovative way. A world where our playtime will allow us to acquire new skills and knowledge in an environment where the economic system is based on cryptocurrency, allowing the creation of new opportunities.

The Aqwane metaverse constitutes an innovative ecosystem to attract more people to digital assets while maintaining their privacy, security, authority, and autonomy. Our objective is to increase global learning capacity and to create new opportunities. Our aim behind this metaverse and behind the features that will be offered via virtual reality headsets, is to ensure that it is a useful and beneficial technology, which will not cut us off from the real world but will enable us to improve our shortcomings in it.

The vision of Aqwane is encapsulated in Three main components:





Community-Focused

More focused on supporting and caring for community



Innovation

To be the world's most crypto-centric platform



New opportunities

Embarking new wealth raising strategies worldwide



5 - COMPANY



CKAI SRL

TVA BE 0775.700.882



Basilieklaan 377/3, 1081 Koekelberg, Belgium



The company "CKAI SRL" (BE 0775.700.882) was created in Brussels and is legally regulated, thus making the Aqwane metaverse project 100% transparent and secure for those who want to get involved.

Our mission With the Aqwane metaverse project is to take the way we learn and the way we play to new heights by providing customers with an innovative and user-friendly platform thus providing new opportunities for everyone.

With our long-term-oriented projects (Cryptocurrency, NFT, Digital Assets, etc.). We will focus to keep our investors and our community on board as long as possible by offering exclusive options.



6 - VALUES OF AQWANE ECOSYSTEM

Community



Community is the number one value of the Aqwane ecosystem. Aqwane can only succeed through the strength of its community members and investors. Our community, which will collaborate, share the same ideas and constitute the metaverse, will be the foundation of the project and its strength.

Utility



We believe that utility is the foundation of value in the crypto space. AQWANE was founded with the goal of bringing great utility to the metaverse and virtual reality. We believe that having a project that is focused on utility will drive adoption and growth



Opportunity

AQWANE values providing everyone equal access to opportunities and resources.

Interconnectivity



Simply put all parts of a system interact with and rely on one another. AQWANE believes in creating an interconnected system based on trust and reliability, that together is greater than its individual parts.



7 - OUR CORE VALUES

Transparency

For far too long, cryptocurrency projects have gotten away with unscrupulous tactics and secret development teams. With crystal defined objectives, a face for each member of our fantastic and ever-growing staff, a public company set up in Belgium and trackable accounts displaying what we spend through our development wallet, we aim to blow the roof down.

Stability

We want to provide a stable development platform and a stable economic system within the metaverse. This is why we have set up a lock and vesting system at the beginning to ensure the stability of the cryptocurrency. To do this and to keep transparency, we will post the wallet addresses of each member of the development team on the website, which will allow anyone to view their transactions at any time.

Fairness

Our free-to-play approach, coupled with our unique ecosystem, will result in the most fair and transparent economy ever seen in gaming. When you buy anything in the game, you know exactly what you're getting, and it has a real-world worth. You can always sell your stuff later for a profit if you want to. There will be no more loot boxes or gambling. You get exactly what you see.



8 - GAME OVERVIEW

AQWANE is a Gaming ecosystem. It has the following features:

- Adventure in the virtual world.
- Different type of games.
- Competitive Games and Tournaments!
- meet in-game characters or other players
- Guild, events and community activities
- Achievements
- Learning in an innovative way
- Business
- NFT Management & NFT Marketplace
- Digital Assets Management & Digital Assets Exchange



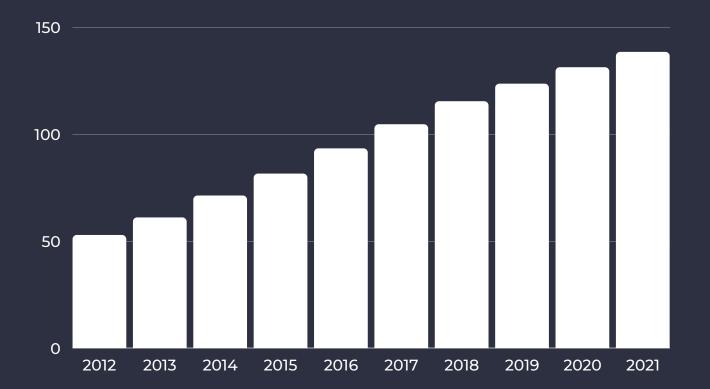


08 - GLOBAL GAMING INDUSTRY

The growth of social networks, cellphones, and tablets in recent years, and more recently virtual reality, has given rise to new genres such as mobile and social games. Since the first games were released in the 1970s, video games have come a long way. Today's video games have photorealistic visuals and, in many cases, accurate simulations of reality.

The value of the worldwide video game market is forecasted from 2012 to 2021 in this timeline. The market was valued at around 115 billion dollars in 2018, with sales likely to exceed 138 billion by 2021, according to the source.

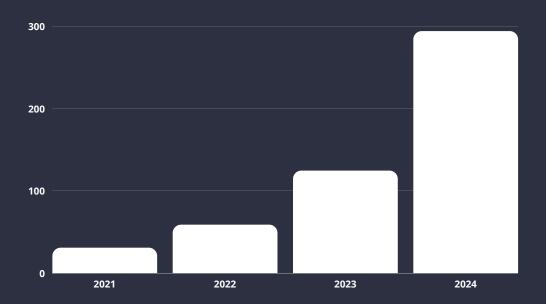
As user involvement with gaming rose during the worldwide COVID-19 epidemic, the average number of in-app purchases per paying user climbed across all gaming genres in 2020. Platformers are the most profitable free-to-play genre, according to another poll of mobile game creators.





09- GLOBAL VIRTUAL INDUSTRY

- The augmented global reality (AR), virtual reality (VR), and mixed reality (MR) market is forecast to reach 30.7 billion U.S. dollars in 2021, rising to close to 300 billion U.S. dollars by 2024.
- The Virtual Reality (VR) market is estimated to grow at a CAGR of about 48.7% from 2021 to 2024. With many individuals compelled to work remotely because of the COVID-19 pandemic, the very idea of how organizations work together is evolving quickly. This is anticipated to augment the market for virtual reality.
- As of now, employees are collaborating utilizing video-conferencing platforms, for instance, Zoom, and talking on Slack, Teams, and other texting applications. However, there's another little-known and exploited way for individuals to work together regardless of whether they're handfuls or even several miles apart: virtual reality (VR).
- VR Technology has gained widespread recognition and adoption over the past few years. Recent technological advancements in
 this field have revealed new enterprises. Numerous players are emerging in this market with the hopes of navigating it toward
 mainstream adoption.
- Virtual reality has often found its application compelling, with interactive video games or movies and television series. Wherever it is too dangerous, expensive, or impractical to do in reality, virtual reality is seen as an ideal replacement. With the increasing demand for cloud gaming and innovative gaming consoles, the need for immersed environment gaming is increasing rapidly.
- One of the most well-known uses of VR headsets is in gaming applications. Companies such as Oculus, HTC, and Sony, have created a range of products that consumers can use for a total immersive gaming experience. However, there are also other applications for VR products, such as remote assistance and training.
- The investments by the technology vendors are creating advancements in the field of display technology, which is going to
 change the vision of the traditional methodology. With technology giants like Google investing considerable amounts in tech
 startups to develop VR devices and other prominent players investing in their R & D over this segment, the market's future will be
 more competitive.
- Consumers widely use VR applications based on different purposes, such as the automobile, gaming, and media and entertainment industries. The latest technologies across the consumer electronics segment are boosting the growth of virtual reality for multiple applications across the marketplace. For instance, consumers are moving toward virtual reality in gaming with high definition, stunning graphics, and motion with high-end audio.





09 - AQWANE METAVERSE

Dive into the Aqwane metaverse, a metaverse composed of several universes and whose economic system is based on the Nouqouds cryptocurrency.







10 - WHY AQWANE?

Open for Global Participants

Aqwane is completely decentralized, so trading can be done freely across borders. The use of technology will facilitate a financial revolution that will leave everyone more financially connected, empowered, and enabled. AQWANE has no border so these can be used no matter where you are located globally.

Polygon Blockchain

Aqwane is built on the most advanced Polygon blockchain that supports smart contracts, including non-fungible tokens (NFTs) and a variety of decentralized applications (dApps)

Transparency & Immutability

With Aqwane, each time exchange of tokens is recorded on the blockchain, an audit trail is present to trace where they came token from. This can not only help improve security and prevent fraud in exchange-related businesses, but it can also help verify the authenticity of the traded assets.

Lower Fees and Security

The fees associated with Nouqouds (NQD) token transactions are far less than those associated with debit, credit cards as well as wire transfers, and BACS payments. Nouqouds (NQD) is a secure and private cryptocurrency that keeps the investor's assets anonymous without compromising security.

Safe & Secure

Aqwane is a safe and secure metaverse and our technical team is continuously improving the security of system to ensure the safety of platform.

11 - ECOSYSTEM





12 - TOKENOMICS

Token Details:

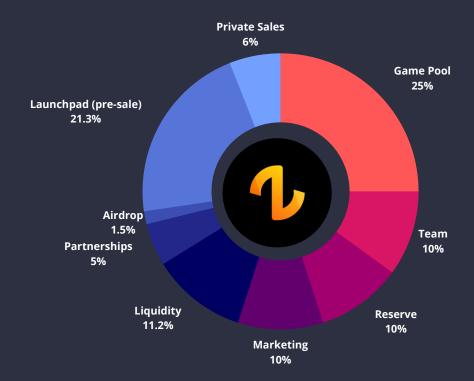




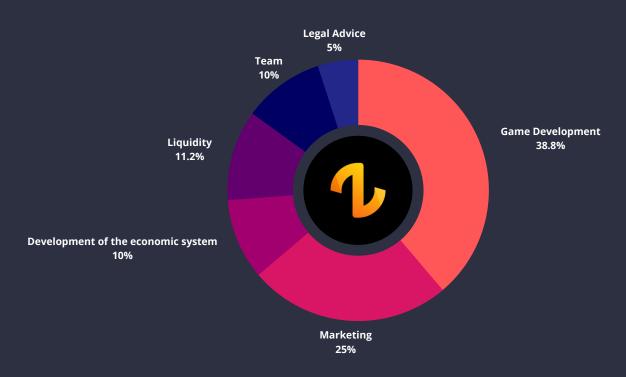
12 - TOKENOMICS

Distribution of Token:

Total Supply: 10B (10 000 000 000)



Budget Allocation:





12 - TOKENOMICS

Token release informations:

1

PRIVATE SALE 1

AMOUNT: 100M CLIFF: 4 MONTHS

VESTING: 9 MONTHS (11,11% PER MONTH)

COST: 0,00028\$

2

PRIVATE SALE 2

AMOUNT: 500M **CLIFF**: 2 MONTHS

VESTING: 6 MONTHS (16,66% PER MONTH)

COST: 0,00031\$

3

PRE-SALE

AMOUNT: 2.09B CLIFF: NONE VESTING: NONE COST: 0,00033\$

4

AIRDROP

AMOUNT: 151M CLIFF: NONE VESTING: NONE COST: NONE

Soft cap: 350 000\$

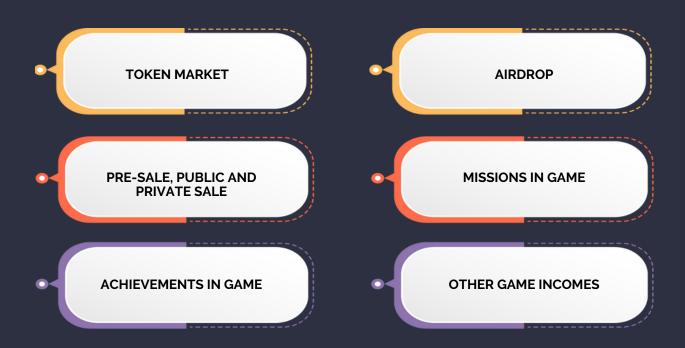
Hard cap : 700 000\$



13 - TOKEN UTILITY



HOW TO GET TOKENS





14 - ROADMAP

Q1 2022

• Development of the prototype

>

March 2022

Website and branding devlopment

April 2022

- Token Creation + Audit
- Game Trailer



- Second pivate sale (500M tokens)
- Alpha Test

May 2022

- AMA Sessions
- Private Sale (100M Tokens)
- Recruitment

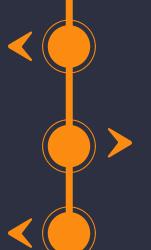
July 2022

Game developmentRecruitment

• Development in depth of the game

August 2022

- Beta test
- Game Devlopment : correcting bugs + new content)
- Pre sale (2.09B tokens)



September 2022

- Finalising Game development and bug corrections
- LP on Uniswap

Q3 - 2022

• Deployment of the game



15 - OUR TEAM



CEOA. Boumaya in



VR/AR GAME DEVELOPER
M. Uzair Ahmad in



3D ARTISTQamar Raza



COMMUNITY MANAGERTyler Fey in